

General Elements					
Nage/Tori (test candidate)					
Kamae	1	2	3	4	5
(ready stance)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Zanshin	1	2	3	4	5
(composed ending posture)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Ippo no Maai	1	2	3	4	5
(distance of 1 step)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Left-Right balance	1	2	3	4	5
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Uke (test candidate)					
Correct attacks	1	2	3	4	5
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Following & Connection	1	2	3	4	5
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mae Ukemi	1	2	3	4	5
(correct shoulder, not barrel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Yoko Ukemi	1	2	3	4	5
(in all possible circumstances)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tap when pin complete	1	2	3	4	5
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Uke (not test candidate)					
Kamae	1	2	3	4	5
(ready stance)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Ippo no Maai	1	2	3	4	5
(distance of 1 step)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Left-Right balance	1	2	3	4	5
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Correct attacks	1	2	3	4	5
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Following & Connection	1	2	3	4	5
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mae Ukemi	1	2	3	4	5
(correct shoulder, not barrel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Yoko Ukemi	1	2	3	4	5
(in all possible circumstances)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tap when pin complete	1	2	3	4	5
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Technical Elements	Observations
Nage/Tori (test candidate)	
<input type="checkbox"/>	Mae Shikko (forwards knee walking)
<input type="checkbox"/>	Yoko Ukemi (sideways roll)
<input type="checkbox"/>	Ichi kara Ju made Kazoeru (counting 1-10)
<input type="checkbox"/>	Migi Hanmi (right stance)
<input type="checkbox"/>	Hidari Hanmi (left stance)
<input type="checkbox"/>	Irimi-1 (sliding forward)
<input type="checkbox"/>	Irimi-2 (stepping forward)
<input type="checkbox"/>	Yoko Ashi (side step)
<input type="checkbox"/>	Tenshin-1 (sliding back)
<input type="checkbox"/>	Tenshin-2 (stepping back)
<input type="checkbox"/>	Yoko Ashi (side step)
<input type="checkbox"/>	Tenkan-1 (pivoting)
<input type="checkbox"/>	Tenkan-2 (turning)
<input type="checkbox"/>	Tenkan-1 (pivoting)
<input type="checkbox"/>	Tenkan-2 (turning)
<input type="checkbox"/>	Obi Musubi (belt tying)
<input type="checkbox"/>	Mae Ukemi (forwards roll)
<input type="checkbox"/>	Dojo no Reigi Saho (dojo etiquette)